**Design Studio 1: Shaping Interactions and Experiences**
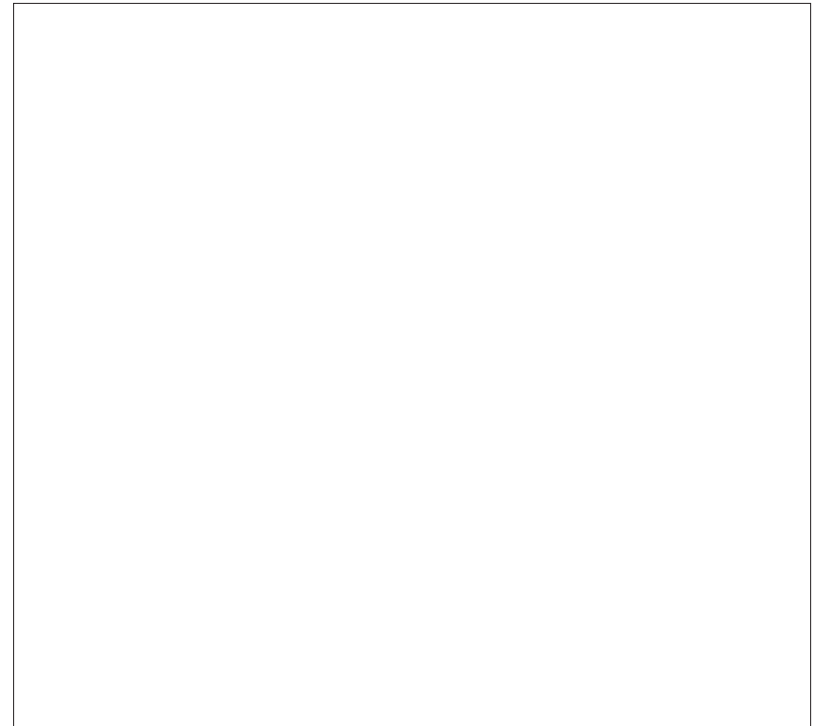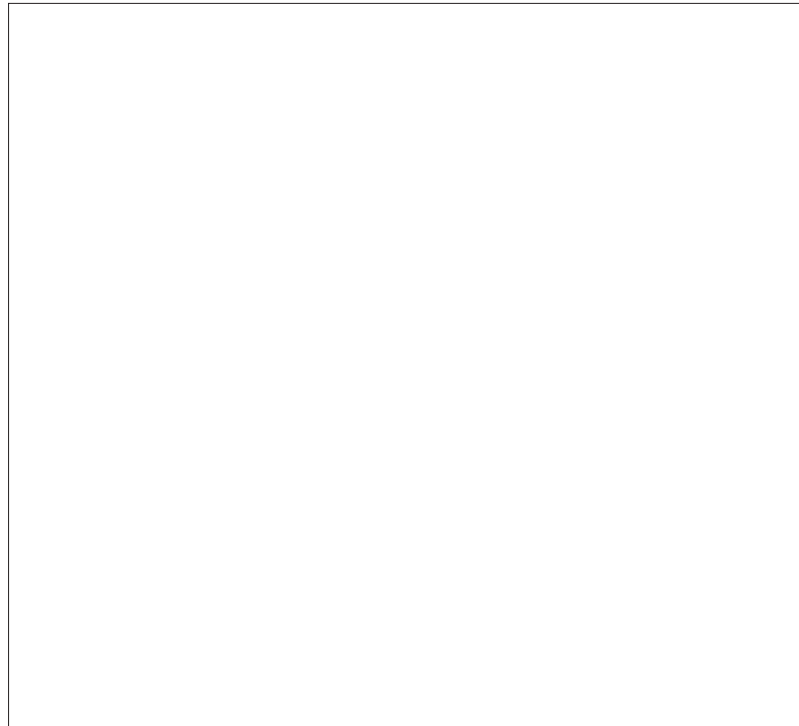
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**Device name:**

**Designer's Name:**

**Draw the device as a stand-alone object from two angles. Include call-outs describing functionality, materials, or technology.**
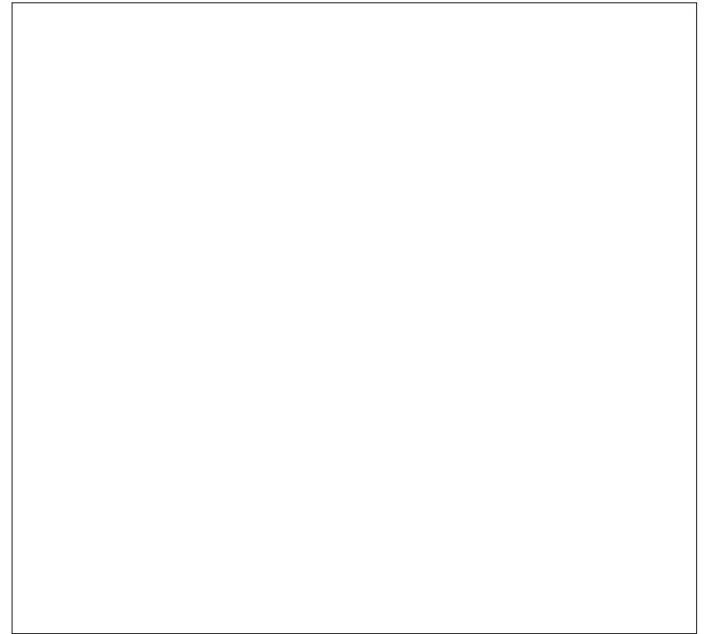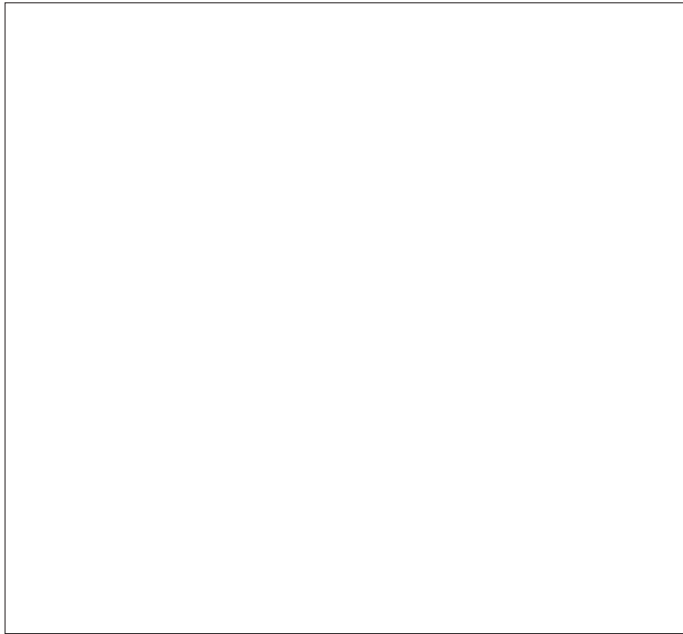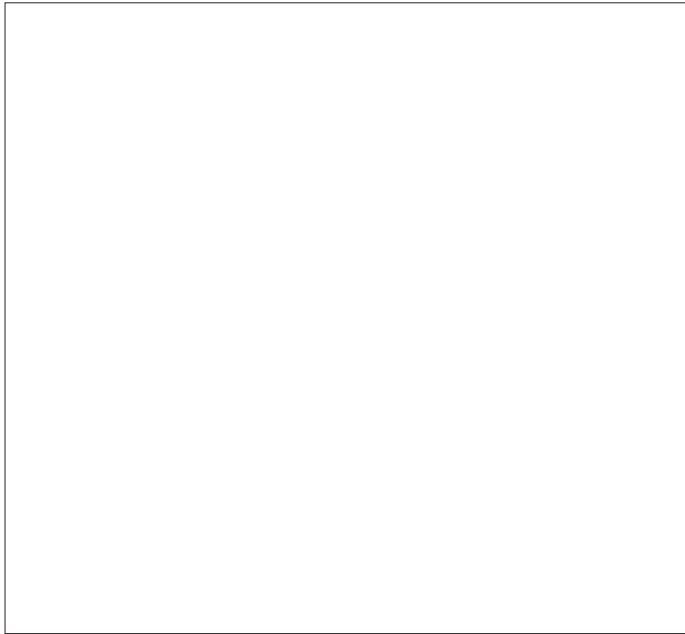
**Describe the device, where it lives, and the purpose it serves:**

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**Device name:**

**Designer's Name:**

**Storyboard the device in its intended environment with people interacting with it. Include captions below.**

**What is the device's gesture and what information will be provided in return?**

**What is the device's voice command?**

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**Device name:** _____  **Designer's Name:** _____

**Photograph the intended context of use and sketch the device over-top of the image:**